Book Review Ready Player 1 by Ernest Cline Date of publication: 16th August 2011

Ready Player 1 is a fantastic novel set in the near future by Ernest Cline. In the book, our protagonist, Wade Watts is just an ordinary boy living in the slum stacks in Oklahoma city, USA.

He hates his life and his only escape is the OASIS, an MMO (Massively Multiplayer Online) video game which nearly everyone in the world uses to escape their dying, clogged up planet. But when the creator of the OASIS, the intelligent but eccentric James Donnovan Halliday dies without an heir, every OASIS user is sent a video. This video explains that Halliday has hidden three keys to his fortune in the OASIS, the first to find them and solve the riddle gets his entire fortune and company. Suddenly, his life feels like it has a meaning. But with the corporate company IIO scouring every nook and cranny and with half the world trawling the surface of the OASIS, who will get there first? The race is on.

This book is great for those who enjoy sci-fi and dystopian thrillers but it's also one of a kind, because it's mainly about video games and pop culture and I find this great because it gives the book a boost from just being a story and not just being an encyclopaedia full of facts. There really isn't much I could fault about this book apart



from the fact that they don't tell you much about things when James Halliday was alive which I would have liked to see. I really like the book and especially the way it shows Wade as a boy who no one cares about to how he is instrumental in things later in the book. I would rate this book a 4.5 out of five because for me it fits perfectly into what I would like in a book. For example: action, adventure, tech, near future. I would recommend this book to readers of 12 years or more as a lot of younger readers wouldn't understand it or references in it.

Ready Player 1 has also been adapted into a film by Steven Spielberg.

Oskar, Year 8